TABLE OF CONTENTS

GAME CONTROLS

Xbox 360 Controller

Aim Down the Sights
Back
Pause or View Objectives
Shoot Your Equipped Weapon
Throw Secondary Grenade
Throw Primary Grenade
Swap Weapons
Click to Sprint
Crouch, Prone (Hold)
Move
Stand, Jump
Reload or Use Environmental Item
(when available)
↑ — Overhead Map
←, → — Equipment
Click to Melee
Look
Xbox Guide

MAIN MENU

From this menu you can launch new campaigns, resume games in progress, start a co-op game, switch to the Multiplayer menu of *Call of Duty:® World at War* or access the configuration options.

Solo – Access the Single Player missions to start a new campaign, resume an old one or select a specific level.

- **Resume Game** – Load the game you were playing from your last Save Point so you can continue your progress.

- **Mission Select** – Start a new game from the beginning, or play any mission you currently have unlocked. After selecting your mission, choose your difficulty level from one of the four options available.

- **New Game** – Select this option to start a new campaign.

Cooperative – Team up with other players to conquer the campaign through Xbox LIVE,® System Link or Split Screen connections.

Multiplayer – Switches you to the Multiplayer menu.

Options – Choose this to toggle Aim Assist, subtitles, graphic content and team indicators. The Options menu will also allow you to select your save device or change your controls, look sensitivity or inversion.

Credits – View credits.

MULTIPLAYER MENU

While in the Multiplayer menu you can battle online, start a system link match, check the barracks, switch to the Main Menu or access the configuration options.

Xbox LIVE – Choose this to find matches online, change party settings, Create a Class or enter the Barracks.

- **Barracks** – Allows you to check Multiplayer leaderboards, challenges and overall XP breakdown. You can also change your clan tag and select Prestige mode.

Split Screen – Select this option to access the split screen sign-in.

System Link – If you want to play games via System link, you can set up or join friends via System Link LAN. For more instructions, visit www.xbox.com/live.

Options – Choose this to change control layouts, look sensitivity, inversion or game brightness.

Main Menu – Switches you to the Main Menu.

SAVE SYSTEM

Call of Duty:® World at War utilizes an automatic checkpoint save system to save your game progress.

IN-GAME DISPLAY

1. **Compass** – Shows the direction you're facing and the location of your current objectives.

2. **Stance Indicator** – Shows your current stance. Only displays when crouched or prone.

3. **Inventory** – Shows your current useable special weapons and items (if available).

4. **Grenade Indicator** – Shows the direction of the grenade in your proximity.

5. **Damage Indicator** – Red marker near center of the screen indicating which direction damage came from.

6. **Use Icon** – Indicator that appears when something is useable. Press the ⓧ button

7. **Ammo Count** – Shows remaining bullets and grenades.

8. **Crosshair** – Use the crosshair to aim your weapon at enemies. Your crosshair turns red when pointed at an enemy and green when pointed at a friendly. When you run or walk, your crosshair widens or disappears. When you stop moving, you automatically steady your weapon and the crosshair narrows. The wider the crosshairs are, the wider your spread of bullets will be when firing your weapon. Crouching or lying prone increases your accuracy.

HEALTH SYSTEM

When you take damage, the screen starts to turn red indicating the need to seek cover. You'll recover health slowly if you don't take any more damage for a short time.

OBJECTIVE MENU

Gray text means the objective has been completed.

1 **Objective Text** – Displays text indicating your current objective in the upper left.

2. **Resume Game** – Exits the Pause menu and resumes gameplay.

MULTIPLAYER

IN-GAME DISPLAY

1. **Mini-map** – Shows the location of flags, friendlies and enemies. You're displayed on the mini-map as a yellow arrow.

2. **Score Counter** – Shows the current score of teams.

3. **Special Ability** – Displays available special abilities such as overhead map or recon plane.

4. **Grenade Counter** – Displays your special grenade and frag grenade count.

5. **Ammo Counter** – Shows your ammo count.

6. **Grenade Indicator** – Shows the direction of a grenade in your proximity.

7. **Damage Indicator** – Red marker near center of the screen indicating what direction damage came from.

CONNECTING TO YOUR ISP

For Internet play, we recommend that you do not use routers, but if you do, enable port forwarding. Consult your Xbox LIVE manuals for information on how to set up.

To load the Multiplayer portion, choose **Multiplayer** from the Main Menu. You may play via System Link, Xbox LIVE or split screen.

XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution. Play against other Xbox LIVE players.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine if Xbox LIVE is available in your region, go to www.xbox.com/live.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide what games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

SYSTEM LINK MULTIPLAYER

If you want to play games via System link, you can set up or join friends via System Link LAN. For more instructions, visit www.xbox.com/live. Play using System Link. Create or join games.

SPLIT SCREEN

Select this option to access the split screen sign-in. After all players have joined, select **Continue** to progress to the lobby. In this lobby, the map, game mode and game rules can be modified before starting the match.

CO-OPERATIVE MODE

Access online co-op through the Main Menu section. In co-op mode, players work together to win the war with teamwork and communication. The host player can select to play competitively and either compete against each player's score or combine for a high score.

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Dedicated to the veterans of World War II who sacrificed their lives for the preservation of liberty.

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Don Bishop
Russell Diefenbach
John Paul Dreste
Leopoldo Griego
Tom Hargraves
Bill Jenkins

We are inspired and humbled
by your sacrifice.

SEMPER FI

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Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: http://www.activision.com/support

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: Internet support is handled in English only.

Note: The multiplayer components of Activision games are handled only through Internet support.

Phone: (310) 255-2050

You can call our 24-hour voice-mail system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements. **We recommend that you first contact an Activision Technical Support Representative by phone or internet before sending your product to us.** In many cases, a replacement is not necessary to resolve your problem. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we can issue you an RMA (Return Materials Authorization) number to help process your replacement. Non-warranty game returns/refunds should be dealt with by the retailer or online site where you purchased the product.

**Register your product online at http://register.activision.com
so we can enter you in our monthly drawing
for a fabulous Activision prize.**

**To view a full length manual, including credits, visit
www.activision.com/en_US/manuals**

For hints and tips about this title, please visit:

BRADYGAMES OFFICIAL STRATEGY GUIDES

www.bradygames.com

⚠ WARNING Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.